

Participatory Action Research

Research validation

Jeroen de Vries LE:NOTRE Institute



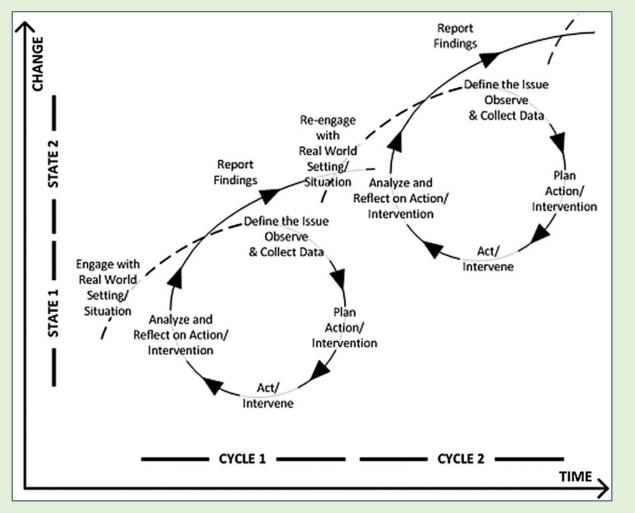
AESOP4Food PhD and Research seminar, March 5, 2024



Principle of Participatory Action Research

A form of co-operative enquiry where knowledge is created through dialogue and the development of critical subjectivity.

Subjectivity refers to the development of an awareness of self and others as entities with agency, identity, perspectives, feelings, beliefs and desires.



Adapted by Tommelein, I. from <u>www.brighthub.com</u>; quoted by <u>http://p2sl.berkeley.edu/glossary/a/;</u> retrieved: 03.10.2020.

Change is Research

Action Research

"...a respect for people and for the knowledge and experience they bring to the research process, a belief in the ability of democratic processes to achieve positive social change, and a commitment to action"

Brydon-Miller, Greenwood, Maguire, 2003, p. 15.

Quality Criteria for PAR research

- How to **ground** the validity?
- What are the criteria for validity about?
- What is needed for an **authentic research**?
- How can you manage your validation while your aim and research questions might change due to the adaptations during the process?
- What kind of **final proof** do you need to present?

Source: Wood, 2020, p119-122

Theory of knowledge for PAR

- People are active seekers of knowledge and negotiate meaning through dialogue
- All people are capable of producing useful and relevant knowledge
- There are multiple forms (e.g. cultural, spiritual) and representations (e.g. art, dance, music) of knowledge.
- Knowledge can best be validated by the people who create and use it.

This in contrast that knowledge is created by **validated experts**, must be based on scientific facts and represented in text.

And that there are universal standards for ensuring the truth and validity of knowledge.

Rules for engaged researchers -1

Never lose sight of the complementary and mutually interrelated goals of three things:

- rational analysis and planning
- working through psychological states in the here and now
- supporting profound transformations in social life

PAR, Theory and Methods, Chevalier and Buckles, 2020, Page 53

Rules for engaged researchers -2

- Exercise judgements in considering which aspect of the process should come to the foreground in a given context and moment of time.
- Remain open to the possibility that issues on the fringe might create **blind spots** and oblique angles of a hazardous nature. This might call for a change of perspective.

PAR, Theory and Methods, Chevalier and Buckles, 2020, Page 53

Quality criteria and validation

Researcher competence accepted if s/he has PhD or is guided by an experienced researcher.

Researcher must be objective and bracket their own assumptions.

Researcher determines ethical measures before contacting participants.

Researcher decides beforehand on design and controls implementation and evaluation.

Change in researcher, 'participants' or context is not a criterion for assessing validity. Both academic and non- academic participants have to develop and demonstrate competence to facilitate collaboration as process proceeds.

Researcher is a full participant in the process, making assumptions, thoughts, etc. explicit in the learning set meetings.

Researcher and other participants negotiate ethical measures.

Action learning set collaboratively decides on design, implements and evaluates research.

Change in participants, context, policy or systems must be evidenced as a key criteria for validity.

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Validity criteria of research

CODE OF CONDUCT LED2LEAP TEACHERS TEAM



WE	WE	WE GIVE
RESPECT	RESPECT	CRITICAL
EACH	OUR	FEED
OTHER	DIFFEREN	BACK
	CES	
WE LEARN	WE CO-	WE
WE LEARN FROM	WE CO- CREATE	WE FOSTER
FROM	CREATE	FOSTER

PAR

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beforehand. LED2LEAP project, 2022

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LED2LEAP Meeting of the Braike community in Nürtingen, photo E. Fetzer

Suggested methods/tools for data generation and proof of validity

- Nominal Group Technique
- Fishbone analysis
- Digital storytelling / Photo voice
- Participatory video production
- Drawing
- Future creating workshop
- Games

Source: Wood, 2020, p113

- Collaborative way to decide on topic/issue to be addressed; you can show the board / murals
- To present the analysis of the root causes/ consequences of a problem
- To learn about people's lived experience, used as an advocacy tool and to demonstrate the impact
- To explore an issue, used as an advocacy tool and presentation of impact
- To explore an issue, determine change, used as an advocacy tool and showing the process
- To identify current state of affairs, imagine new possibilities and find ways to enact them
- To experience, generate and communicate other types of knowledge www.uaex.edu/support-* units/program-staff-development/docs/ NGTProcess%2012.pdf

www.uaex.edu/support-* units/program-staff-development/docs/ NGTProcess%2012.pdf www.project-management-skills.com/fishbone-diagram. html http://elab.athabascau.ca/ workshop/digital-storytelling

www.heaids.ac.za/site/assets/ files/ 1233/using-a-different-lens.pdf ww.w.utu.fi/fi/yksikot/ ffrc/kehittamispalvelut/ futuresfocus/Documents/ futures-workshops.pdf ww.w.vistacampus.gov/ what-asset-mapping

How to involve the community



Figure 34 Tiny Protest Office. Photo by Anna Szilágyi-Nagy.

https://www.researchgate.net/publication/375086073_Handbook_of_the_Learning_Landscapes_Process_-_Learning_Landscapes_Experiencing_Space_and_Creating_Place_Together_Output_O1_of_the_Erasmus_2020-1-SK01-KA203-078379_LeLa_-_Learning_Landscapes

How to involve the community

• Tiny protest office



https://www.researchgate.net/publication/373357032_Reflection_in_Action_A_Community_Learning_Model_LED2LEAP_-_Leaping_forward_from_Landscape_Education_for_Democracy_to_Learning_Empowerment_Agency_and_Partnership

Validation by peers

- The research should be made public, in order to be open to criticism, to make sure that the explanations are as valid as possible.
- There needs to be a process of social validation. For instance by a validation group of peers answering four questions:
 - 1. how might the researcher improve the **comprehensibility** of the research?
 - 2. Does the research provide **sufficient evidence** to justify the **claims** in the explanation? How could this be strengthened?
 - 3. Does it show the understanding of the socio-culture basis of the **researchers and participants own values**, e.g. democratic design.
 - 4. Is the research **authentic:** does the researcher takes personal responsibility and really acts upon the values that he/she claims.

Source: Video by Jack Whitehead on Supervision and Validity in Explanations of Educational Influence; https://youtu.be/Cy5UIabWaEU, consulted on 2021-12-29

Conclusion

- The validity has to be grounded in claims of **positive transformation**, ideally at **personal**, **professional and systemic / policy levels**.
- Criteria for validity relate to the design, authenticity and the ability to bring about benefit for all the participants including the academic researcher. For each aspect evidence needs to be reported.
- Authenticity: this is manifest if the results are recognisable and confirmed by the participants in the research in terms of mutual benefits.
- Since the process is per definition unpredictable, part of the validation consists of showing how the project partners adapt to change and how they use findings of reflections to improve the next steps of the cycle.
- Proof needs to be presented that the action has led to positive change, in which it is clear that the participants have contributed to generate this proof.

PAR – engaged, playful and fun

Validation of

- Process and changes
- Results

Validation through

- Games records
- Pre- and post surveys
- Feedback on prototyping
- Feedback on publications
- Story telling

Validation by

- peers
- by the researcher and research team
- by members of the community



Figure 38 Messages of the Tiny Protest. Photo by Ellen Fetzer.



Figure 34 Tiny Protest Office. Photo by Anna Szilágyi-Nagy. Landscape democracy project: LED2LEAP

Questions and feedback are welcome

Construction of raised bed for a community garden in Nürtingen. Photo: E. Fetzer

Definitions and References

Definitions related to PAR

Power – the ability to influence others and use resources to achieve goals. Resources may include economic wealth, political authoriy, the ability to use force or threats of force, access to knowledge and skills, and the means to communicate.

Interests are the gains and losses experienced as a result of an exiting situation or proposed action. These gains and losses affect the various forms of power and uses of resources.

Legitimacy is when the rights and responsibilities of a stakeholder are recognised by other parties through law or local customs,, and are exercised with resolve by the stakeholder involved.

Social relations involve existing ties of collaboration and conflict (including group memberships) that affect stakeholder in a certain situation an that they can use to influence the situation or the course of action.

Civil society - all non-market and non-state organisations (excluding the family) in which people organise themselves to pursue shared interests in the public domain. Examples range from community based organisations, village organisations to environmental groups, farmers' associations, faith-based organisations, labour unions, cooperatives, independent research institutes, etcetera.

> PAR, Theory and Methods, Chevalier and Buckles, 2020, page 274 and 278

References

Chevalier, J. M. & Daniel J. Buckles, 2019. Participatory Action Research. Theory and Methods for Engaged Inquiry, Routledge

LED2LEAP, 2022. Reflection in Action: A Community Learning Model LED2LEAP - Leaping forward from Landscape Education for Democracy to Learning, Empowerment, Agency and Partnership, December 2022, Publisher: Stichting LE:NOTRE Institute. ISBN: 978-90-9036864-1

Wood, L., 2020. Participatory Action Learning and Action Research, Theory, Practice and Process, Routledge

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- Action Research: <u>https://journals.sagepub.com/home/arj</u>
- Action Learning, Research and Practice: <u>www.tandfonline.com/loi/calr20</u>
- <u>www.sas2.net/mca</u>
- United Nations Sustainability Goals: <u>https://sustainabledevelopment.un.org/</u>
- Video by Jack Whitehead on Supervision and Validity in Explanations of Educational Influence; https://youtu.be/Cy5UIabWaEU, consulted on 2021-12-29

Young Academics and Professionals of AESOP Sustainable Food Planning Home

PhD & Young Professionals ~

Members Blog

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AESOP SFP has been selected to become one of the partners of the Urban Agenda for the EU Partnership on Food

This UAEU Partnership include several other members from European cities ' administrations, key EU food-city networks (e.g. EUROCITIES, ICLEI, MUFPP coordinators), research institutions, other professional organisations. The Urban Agenda for the EU aims to advise the European Union in order to realise the full potential and contribution of urban areas towards achieving the objectives of the Union and related national priorities. ... Continue reading

Posted on March 4, 2024 by amandamedmonds Posted in Uncategorized

Young Academics & Professionals Networking Session on March 14

The AESOP- Sustainable Food Planning group invites the young academics and professionals (YAP) of this community (YAP Group) to connect and share with one another on a video call on 14 March 2024 from 13,30 to 15,00 CET. Please register here! During the call, attendees will share what you are working on, what motivates you to do this work, career goals, and ... **Continue reading**

Posted on February 26, 2024 by amandamedmonds Posted in Uncategorized

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sustainability sustainable food planning urban-agriculture urban-farming Communication of Young Academics and Professionals

AESOP SFP GROUP web page from AESOP main page : https://aesop-planning.eu/thematic-groups/sustainable-food-planning

The official website of the group : <u>https://aesopsfp.wordpress.com/</u>

AESOP SFP YAP facebook page of AESOP SFP YAP: https://www.facebook.com/groups/1200341306661975/?ref=share

linkedin page of AESOP SFP YAP: https://www.linkedin.com/groups/6817875

Networking session on Thursday March 14, 2024, 13,30 to 15,00 CET. Registration at

https://aesopsfp.wordpress.com/2024/02/26/youngacademics-professionals-networking-session-on-march-14/

Concepts and principles

Freire

Knowledge emerges only through invention and re-invention, through the restless, impatient, continuing inquiry human beings pursue in the world, with the world, and with each other.

> PAR, Theory and Methods, Chevalier and Buckles, 2020, page 406-407, on Freire, 1970, p 72.

The scope of PAR

Rational pragmatics of problem solving

Psycho-social focus on awareness building and transformative learning

Critical-emancipatory struggle for greater social justice

PAR in only meaningful if it meets and integrates the minimum threshold of genuine participation, tangible action and scientific research.

PAR, Theory and Methods, Chevalier and Buckles, 2020, page 3 and 31

Transformative, collaborative and democratic

Transformative: a way of thinking that is continually open to change, and constantly in search of new ideas, innovations and ways to bring about improvements

Collaborative: actively seeking out and liaising with others, particularly those who hold knowledge that we may not hae access to, to create a synergy that will broaden our minds to the possibilities of change as we work toward attaining mutual goals.

Democratic: everybody should have an equal say in decision making about het what, why, how, who, where and when of the collaborative learning process.

Forms of validity applicable to PAR

- Process Adherence to principles of PAR, evidence of cycles of action, reflectionvalidity and learning, evidence of sound relationships between participants andfacilitator
- DialogicDocumentation of action learning set formation and sessions; evidencevalidityof the voice of participants being acknowledged and included in all
decisions, actions, etcetera
- Catalytic Evidence that the participants are aware of their potential to learn and validity effect change in their own lives; of their self-directedness; of incidents that show agency within an beyond the project.
- Democratic Evidence that research has been done in collaboration with all parties validity who have a stake in the problem under investigation; of outcomes relevant to local setting; that multiple perspectives are taken into account.
- Outcome The achievement of epistemological / emancipatory / practical validity outcomes through evidence of participant (including university researcher) learning and development; documentation of unexpected outcomes; and learning through "failing forward".

Monitoring and evaluation

Communication	Are we happy with our communication? What must change?
Commitment	Are we sticking to the outcomes we committed to?
Competence	Do we have the skills we need to do this project? What development do we need?
Compromise	Do we listen to other points of view and reach agreement to the benefits of all?
Critical reflection	Are our attitudes, feelings and behaviour helping to develop the partnership with the universities and relationships with each other?
Collaboration	Do we collaborate, participate and have space to voice our opinion?
Coaching	How can we ensure participants receive the monitoring / capacity building required for authentic participation?
Reflection	How well are we adhering to the contract?
Relationships	How can our relationship be improved to advance equal power relations and democratic participation?
Recognition	How will we recognise the contributions to knowledge generation / authorship? How will findings be used? Wood, 2020, p 99

Learnings of the first engagment exercise LED2LEAP - Braike

Make sure that the participants feel comfortable. If people are exhausted (e.g. hot, thirsty, uncomfortable), they don't stop to talk. If we want to engage people, we need to create conditions for them to feel comfortable.

Take the rejection with a smile! Addressing strangers is difficult. Getting a 'no' feels really bad and it's hard to respond to rejection with a smile. It is worth preparing for this situation and taking note of it.

The space for participation is as important as a friendly smile. For us, the place of interaction was the side of the circus wagon, where we put the posters. However, instead of following the path of the promenade in parallel, as a kind of fence, the car was positioned perpendicular to it, creating a narrow bay where people had to walk if they wanted to participate in the voting. In order for them to enter this narrow space, we first had to create a confidential atmosphere and quickly dissolve the unpleasant feeling of being "trapped". Therefore, we recommend that the space created for participation in the public space be open, so that the participants can easily walk in and out and not feel that they have fallen into a trap.

Choose a simple and playful form of involvement. Once they entered the circus wagon space, it was easy. Sticking dots on the photos is very easy, so everyone had time to do it. In the end, so many people came to vote that each host had several voters.

Speak in multiple languages. Since the students of the intensive program came from different countries, there was no language that we did not speak! With the help of Turkish, Arabic, English, German and Hungarian, we were also able to talk to members of the community who usually do not have the opportunity to form an opinion. It made the day a beautiful and inclusive experience!

Become a part of everyday life. It was interesting to observe that the more time we spent outside in front of the circus wagon, the more we became a part of the place. They no longer looked at us as strangers, as they did at the beginning, but they greeted us as acquaintances, and thus they stopped to talk to us more easily.

Win one, get more. If one person stopped by us, it attracted the attention of other passers-by, and little by little more people became interested in what we were doing, until a larger and larger crowd began to form.

Have a catchy opening sentence. We tried several sentences to start the conversation: "Are you from Nürtingen?" or "Do you know Braike?" or "Do you have two minutes to play?". The third question proved to be the most effective because people became curious about the game and they also liked knowing that they only had to spend two minutes on it.

LED2LEAP, A. Szilagyi – Nagy, 2022